Elias Rosas

2D Animator

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Experience

Cow Town Creative - 2D Animator Volunteer - Oct '24- Present

- Design and animate the 2D animated menu for upcoming indie game "Redwater"
- Develop a productive workflow to ensure that all artists working on the game have the necessary tools to succeed
- Create rough and FX animations for comic book style in-game cinematics
- Support environment and concept artists with creating backgrounds for 2D assets in-game

"I Spy Your Privates" - Animation Director Animated Short Film - Sep '23 - May '24

- Animated 20 shots in the film, each of them having 200 unique animations
- Played a key role in the storyboarding and ideation process, contributing over 50 drawings that served as a foundation for significant moments in the narrative
- Provided draw-overs and critiques to animators throughout production, giving prompt feedback and ensuring the team kept characters on-model while upholding a high standard of quality throughout
- Created multiple animations with dynamic movements and relevant poses to test limitations of 2D puppets, essentially acting as Quality Assurance for the project
- Collaborated with the 3D animation crew to ensure cohesiveness in style and believable interactions between 2D characters and 3D props and cameras
- Supplied the other animators with the "Animation Bible", a guide of 95 drawings demonstrating how the character looks and moves throughout the story

"The Little Florist" - Animation Director Animated Short Film - Jan '23 - Mar '23

- Provided keyframes to 3D animators to establish visual harmony between the 2D characters, 3D environments, and props
- Established a healthy avenue of communication between myself and peers by providing timely feedback on their shot progress, which maintained stylistic cohesion throughout the project
- Storyboarded 4 scenes that made it into the final film, including a number of scenes revolving around a quadraped (animal) character

Awards

2024 Rookie of the Year Finalist 2D Animation

The Rookies Awards

Certifications

Professional in Visual Design *Adobe Photoshop*

Skills

ToonBoom Harmony

Clip Studio Paint

After Effects

Photoshop

Storyboard Pro

Premiere Pro

Illustrator

Maya

Education

Savannah College of Art and Design *BFA in 2D Animation - June 2024*